OBSOLETE

MICRON TECHNOLOGY, INC.

64K x 18, 32K x 32/36 3.3V I/O, FLOW-THROUGH SYNCBURST SRAM

SYNCBURST SRAM

MT58LC64K18B3, MT58LC32K32B3, MT58LC32K36B3

3.3V Supply, Flow-Through and Burst Counter

FEATURES

- Fast access times: 8.5ns, 9ns, 10ns and 11ns
- Fast OE# access time: 5ns
- Single +3.3V +0.3V / -0.165V power supply
- SNOOZE MODE for reduced power standby
- Common data inputs and data outputs
- Individual BYTE WRITE control and GLOBAL WRITE
- Three chip enables for simple depth expansion and address pipelining
- Clock-controlled and registered addresses, data I/Os and control signals
- Internally self-timed WRITE cycle
- Burst control pin (interleaved or linear burst)
- Automatic power-down for portable applications
- 100-lead TQFP package for high density, high speed
- Low capacitive bus loading
- x18, x32 and x36 versions available

OPTIONS MARKING

- Timing (Access / Cycle)

8.5ns / 12ns	-8.5
9ns / 12ns	-9
10ns / 15ns	-10
11ns / 15ns	-11

- Configurations

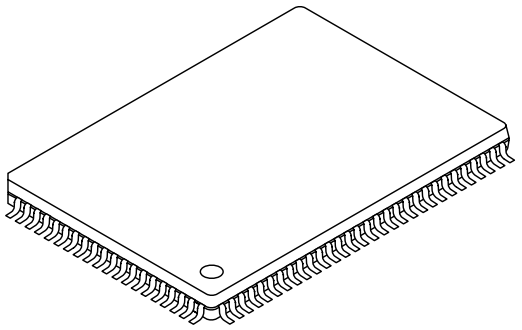
64K x 18	MT58LC64K18B3
32K x 32	MT58LC32K32B3
32K x 36	MT58LC32K36B3

- Package

100-pin TQFP	LG

- Part Number Example: MT58LC64K18B3LG-9

100-Pin TQFP*
(SA-1)



*JEDEC-standard MS-026 BHA (LQFP).

GENERAL DESCRIPTION

The Micron SyncBurst SRAM family employs high-speed, low-power CMOS designs that are fabricated using an advanced CMOS process.

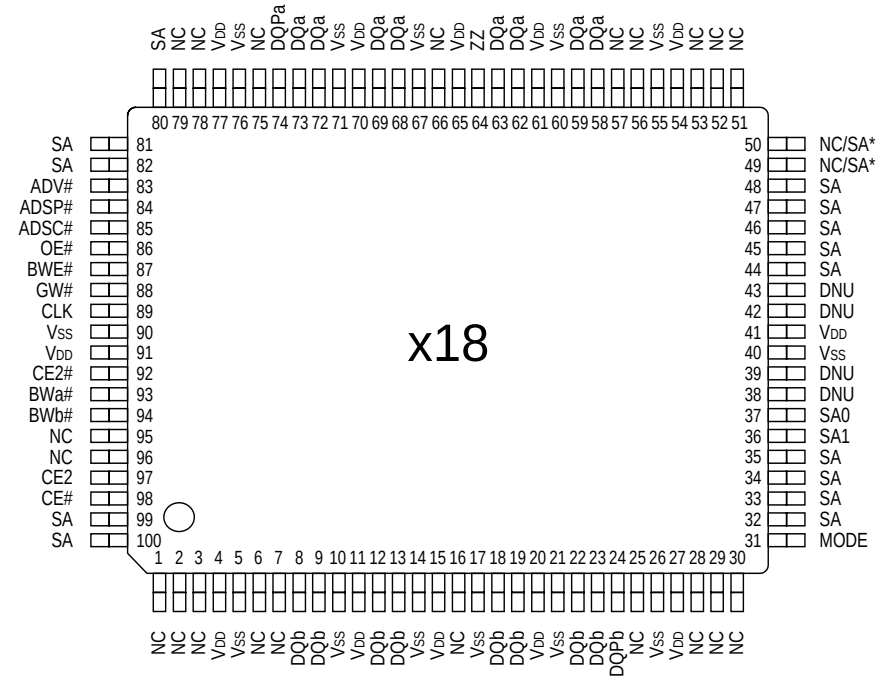
The MT58LC64K18B3 and MT58LC32K32 / 36B3 SRAMs integrate a 64K x 18, 32K x 32 or 32K x 36 SRAM core with advanced synchronous peripheral circuitry and a 2-bit burst counter. All synchronous inputs pass through registers controlled by a positive-edge-triggered single clock input (CLK). The synchronous inputs include all addresses, all data inputs, active LOW chip enable (CE#), two additional chip enables for easy depth expansion (CE2#, CE2), burst control inputs (ADSC#, ADSP#, ADV#), byte write enables (BWx#) and global write (GW#).

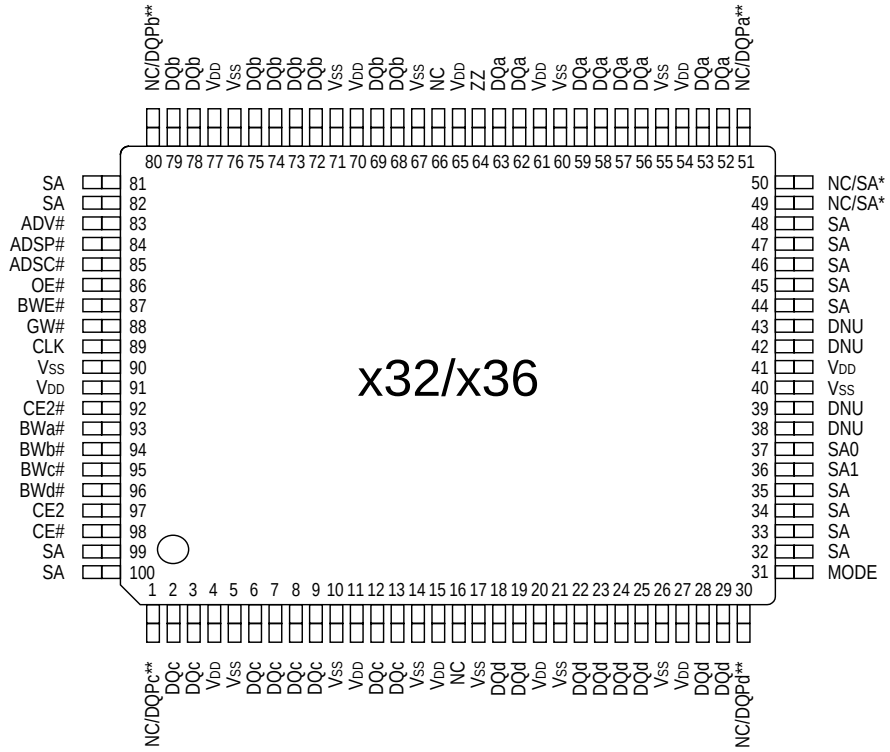
Asynchronous inputs include the output enable (OE#), clock (CLK) and snooze enable (ZZ). There is also a burst mode pin (MODE) that selects between interleaved and linear burst modes. The data-out (Q), enabled by OE#, is also asynchronous. WRITE cycles can be from one to two bytes wide (x18) or from one to four bytes wide (x32 / x36) as controlled by the write control inputs.

Burst operation can be initiated with either address status processor (ADSP#) or address status controller (ADSC#) input pins. Subsequent burst addresses can be internally generated as controlled by the burst advance pin (ADV#).

Address and write control are registered on-chip to simplify WRITE cycles. This allows self-timed WRITE cycles. Individual byte enables allow individual bytes to be written. During WRITE cycles on the x18 device, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb. During WRITE cycles on the x32 and x36 devices, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb; BWc# controls DQc pins and DQPc; BWd# controls DQd pins and DQPd. GW# LOW causes all bytes to be written. Parity bits are only available on the x18 and x36 versions.

PIN ASSIGNMENT (Top View)
100-Pin TQFP
(SA-1)





* Pins 49 and 50 are reserved for address expansion.
** No Connect (NC) is used in the x32 version. Parity (DQPx) is used in the x36 version.

GENERAL DESCRIPTION (continued)

The MT58LC64K18B3 and MT58LC32K32 / 36B3 operate from a +3.3V power supply, and all inputs and outputs are TTL-compatible. The device is ideally suited for 486, Pentium®, 680x0 and PowerPC™ systems and those systems that benefit from a wide synchronous data bus. The device is also ideal in generic 16-, 18-, 32-, 36-, 64- and 72-bit-wide applications.

Please refer to the Micron Web site (www.micron.com./mti/msp/html/sramprod.html) for the latest data sheet revisions.

TQFP PIN ASSIGNMENT TABLE

PIN #	x18	x32/x36
1	NC	NC/DQPc**
2	NC	DQc
3	NC	DQc
4	V_{DD}	
5	V_{SS}	
6	NC	DQc
7	NC	DQc
8	DQb	DQc
9	DQb	DQc
10	V_{SS}	
11	V_{DD}	
12	DQb	DQc
13	DQb	DQc
14	V_{SS}	
15	V_{DD}	
16	NC	
17	V_{SS}	
18	DQb	DQd
19	DQb	DQd
20	V_{DD}	
21	V_{SS}	
22	DQb	DQd
23	DQb	DQd
24	DQPb	DQd
25	NC	DQd

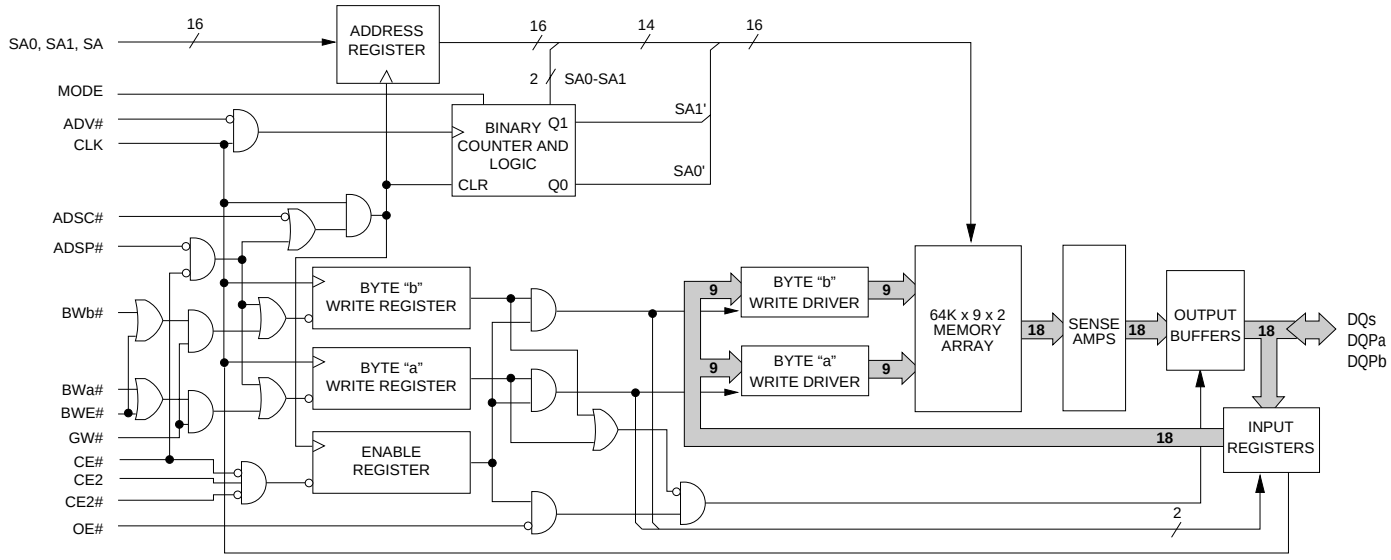
PIN #	x18	x32/x36
26	V_{SS}	
27	V_{DD}	
28	NC	DQd
29	NC	DQd
30	NC	NC/DQPd**
31	MODE	
32	SA	
33	SA	
34	SA	
35	SA	
36	SA1	
37	SA0	
38	DNU	
39	DNU	
40	V_{SS}	
41	V_{DD}	
42	DNU	
43	DNU	
44	SA	
45	SA	
46	SA	
47	SA	
48	SA	
49	NC/SA*	
50	NC/SA*	

PIN #	x18	x32/x36
51	NC	NC/DQPa**
52	NC	DQa
53	NC	DQa
54	V_{DD}	
55	V_{SS}	
56	NC	DQa
57	NC	DQa
58	DQa	
59	DQa	
60	V_{SS}	
61	V_{DD}	
62	DQa	
63	DQa	
64	ZZ	
65	V_{DD}	
66	NC	
67	V_{SS}	
68	DQa	DQb
69	DQa	DQb
70	V_{DD}	
71	V_{SS}	
72	DQa	DQb
73	DQa	DQb
74	DQPa	DQb
75	NC	DQb

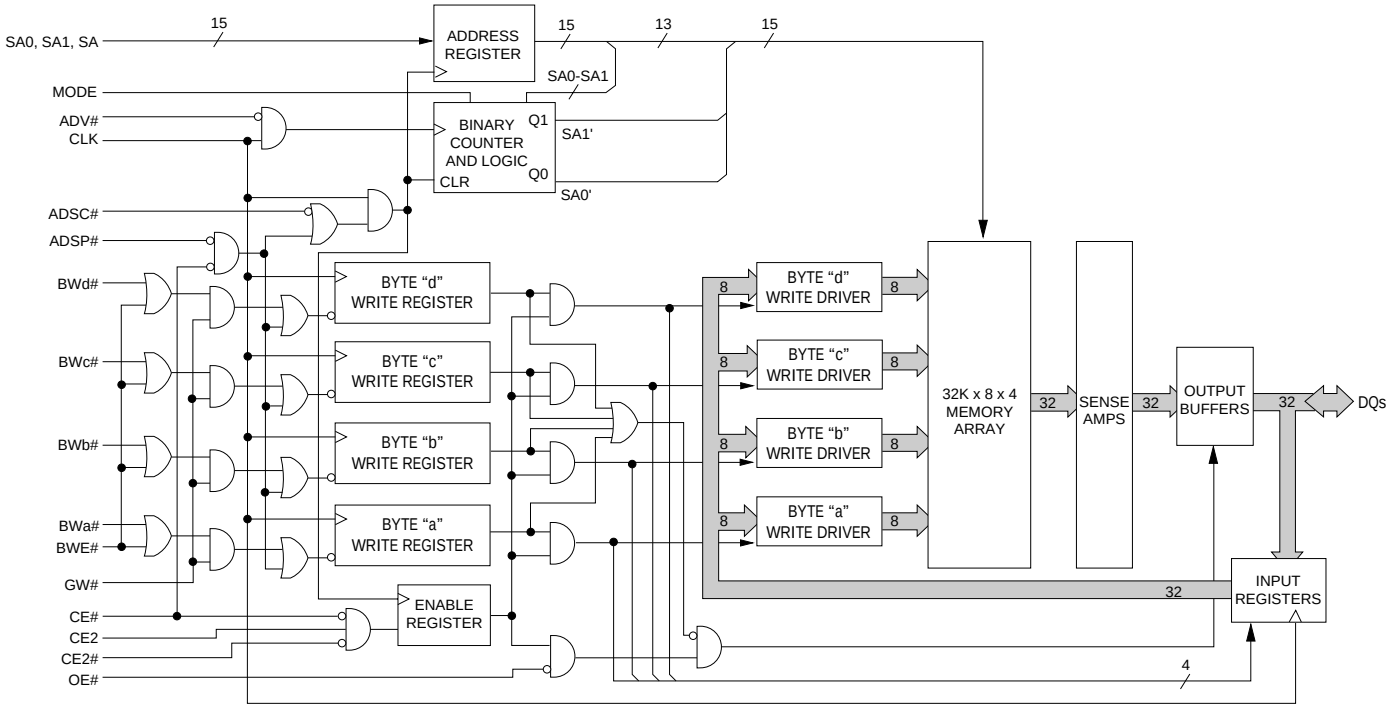
PIN #	x18	x32/x36
76	V_{SS}	
77	V_{DD}	
78	NC	DQb
79	NC	DQb
80	SA	NC/DQPb**
81	SA	
82	SA	
83	ADV#	
84	ADSP#	
85	ADSC#	
86	OE#	
87	BWE#	
88	GW#	
89	CLK	
90	V_{SS}	
91	V_{DD}	
92	CE2#	
93	BWa#	
94	BWb#	
95	NC	BWc#
96	NC	BWd#
97	CE2	
98	CE#	
99	SA	
100	SA	

* Pins 49 and 50 are reserved for address expansion.
** No Connect (NC) is used in the x32 version. Parity (DQPx) is used in the x36 version.

FUNCTIONAL BLOCK DIAGRAM
64K x 18

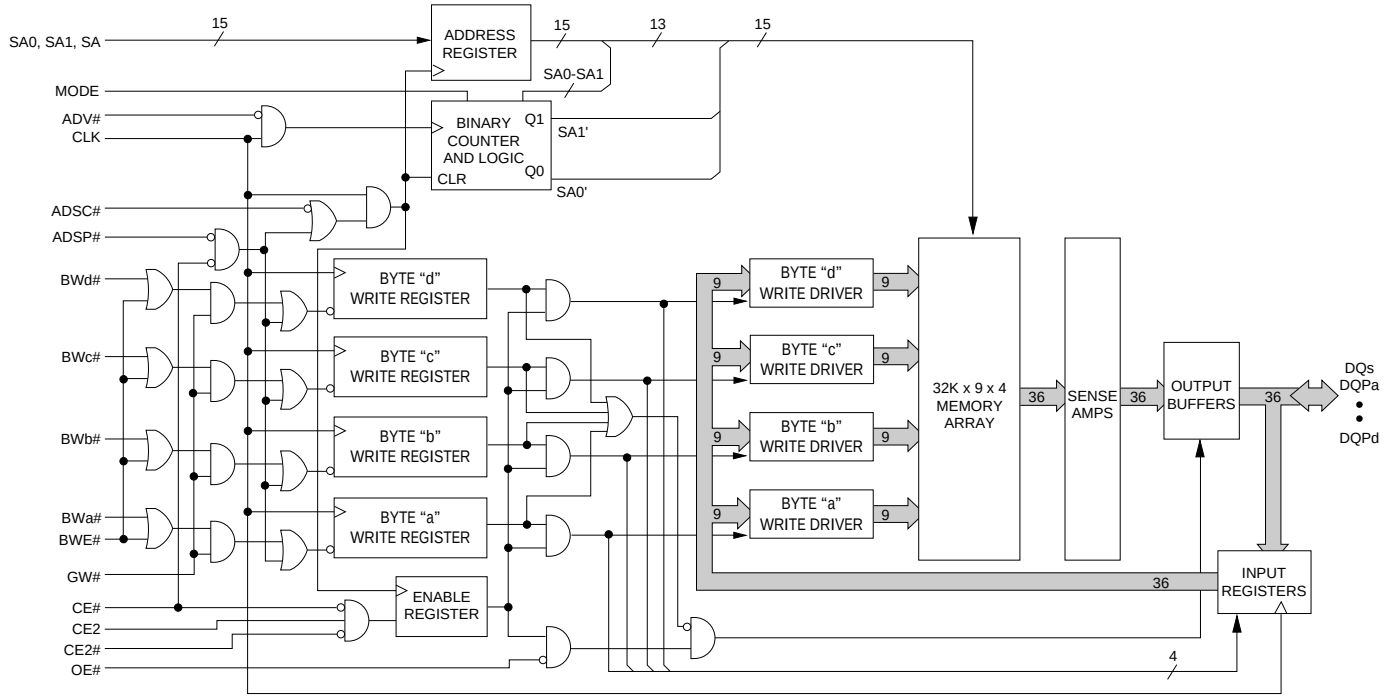


FUNCTIONAL BLOCK DIAGRAM
32K x 32



NOTE: Functional Block Diagrams illustrate simplified device operation. See Truth Table, Pin Descriptions and timing diagrams for detailed information.

FUNCTIONAL BLOCK DIAGRAM
32K x 36



NOTE: Functional Block Diagrams illustrate simplified device operation. See Truth Table, Pin Descriptions and timing diagrams for detailed information.

PIN DESCRIPTIONS

TQFP (x18)	TQFP (x32/x36)	SYMBOL	TYPE	DESCRIPTION
37 36 32-35, 44-48, 80-82, 99, 100	37 36 32-35, 44-48, 81, 82, 99, 100	SA0 SA1 SA	Input	Synchronous Address Inputs: These inputs are registered and must meet the setup and hold times around the rising edge of CLK.
93 94 – –	93 94 95 96	BWa# BWb# BWc# BWd#	Input	Synchronous Byte Write Enables: These active LOW inputs allow individual bytes to be written and must meet the setup and hold times around the rising edge of CLK. A byte write enable is LOW for a WRITE cycle and HIGH for a READ cycle. For the x18 version, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb. For the x32 and x36 versions, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb; BWc# controls DQc pins and DQPc; BWd# controls DQd pins and DQPd. Parity is only available on the x18 and x36 versions.
87	87	BWE#	Input	Byte Write Enable: This active LOW input permits BYTE WRITE operations and must meet the setup and hold times around the rising edge of CLK.
88	88	GW#	Input	Global Write: This active LOW input allows a full 18-, 32- or 36-bit WRITE to occur independent of the BWE# and BWx# lines and must meet the setup and hold times around the rising edge of CLK.
89	89	CLK	Input	Clock: This signal registers the address, data, chip enable, byte write enables and burst control inputs on its rising edge. All synchronous inputs must meet setup and hold times around the clock's rising edge.
98	98	CE#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and conditions the internal use of ADSP#. CE# is sampled only when a new external address is loaded.
92	92	CE2#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and is sampled only when a new external address is loaded.
97	97	CE2	Input	Synchronous Chip Enable: This active HIGH input is used to enable the device and is sampled only when a new external address is loaded.
86	86	OE#	Input	Output Enable: This active LOW, asynchronous input enables the data I/O output drivers.
83	83	ADV#	Input	Synchronous Address Advance: This active LOW input is used to advance the internal burst counter, controlling burst access after the external address is loaded. A HIGH on this pin effectively causes wait states to be generated (no address advance). To ensure use of correct address during a WRITE cycle, ADV# must be HIGH at the rising edge of the first clock after an ADSP# cycle is initiated.
84	84	ADSP#	Input	Synchronous Address Status Processor: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ is performed using the new address, independent of the byte write enables and ADSC#, but dependent upon CE#, CE2 and CE2#. ADSP# is ignored if CE# is HIGH. Power-down state is entered if CE2 is LOW or CE2# is HIGH.

PIN DESCRIPTIONS (continued)

TQFP (x18)	TQFP (x32/x36)	SYMBOL	TYPE	DESCRIPTION
85	85	ADSC#	Input	Synchronous Address Status Controller: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ or WRITE is performed using the new address if CE# is LOW. ADSC# is also used to place the chip into power-down state when CE# is HIGH.
31	31	MODE	Input	Mode: This input selects the burst sequence. A LOW on this pin selects “linear burst.” NC or HIGH on this pin selects “interleaved burst.” Do not alter input state while device is operating.
64	64	ZZ	Input	Snooze Enable: This active HIGH, asynchronous input causes the device to enter a low-power standby mode in which all data in the memory array is retained. When ZZ is active, all other inputs are ignored.
(a) 58, 59, 62, 63, 68, 69, 72, 73 (b) 8, 9, 12, 13, 18, 19, 22, 23	(a) 52, 53, 56-59, 62, 63 (b) 68, 69, 72-75, 78, 79 (c) 2, 3, 6-9, 12, 13 (d) 18, 19, 22-25, 28, 29	DQa DQb DQc DQd	Input/ Output	SRAM Data I/Os: For the x18 version, Byte “a” is DQa pins; Byte “b” is DQb pins. For the x32 and x36 versions, Byte “a” is DQa pins; Byte “b” is DQb pins; Byte “c” is DQc pins; Byte “d” is DQd pins. Input data must meet setup and hold times around the rising edge of CLK.
74 24 – –	51 80 1 30	NC/DQPa NC/DQPb NC/DQPc NC/DQPd	NC/ I/O	No Connect/Parity Data I/Os: On the x32 version, these pins are No Connect (NC). On the x18 version, Byte “a” Parity is DQPa; Byte “b” Parity is DQPb. On the x36 version, Byte “a” Parity is DQPa; Byte “b” Parity is DQPb; Byte “c” Parity is DQPc; Byte “d” Parity is DQPd.
4, 11, 15, 20, 27, 41, 54, 61, 65, 70, 77, 91	4, 11, 15, 20, 27, 41, 54, 61, 65, 70, 77, 91	V_{DD}	Supply	Power Supply: See DC Electrical Characteristics and Operating Conditions for range.
5, 10, 14, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90	5, 10, 14, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90	V_{SS}	Supply	Ground: GND.
38, 39, 42, 43	38, 39, 42, 43	DNU	–	Do Not Use: These signals may either be unconnected or wired to GND to improve package heat dissipation.
1-3, 6, 7, 16, 25, 28-30, 51-53, 56, 57, 66, 75, 78, 79, 95, 96	16, 66	NC	–	No Connect: These signals are not internally connected. However, to improve package heat dissipation, these signals may be connected to ground.
49, 50	49, 50	NC/SA	–	No Connect: These pins are reserved for address expansion.

INTERLEAVED BURST ADDRESS TABLE (MODE = NC OR HIGH)

First Address (External)	Second Address (Internal)	Third Address (Internal)	Fourth Address (Internal)
X...X00	X...X01	X...X10	X...X11
X...X01	X...X00	X...X11	X...X10
X...X10	X...X11	X...X00	X...X01
X...X11	X...X10	X...X01	X...X00

LINEAR BURST ADDRESS TABLE (MODE = LOW)

First Address (External)	Second Address (Internal)	Third Address (Internal)	Fourth Address (Internal)
X...X00	X...X01	X...X10	X...X11
X...X01	X...X10	X...X11	X...X00
X...X10	X...X11	X...X00	X...X01
X...X11	X...X00	X...X01	X...X10

PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x18)

Function	GW#	BWE#	BWa#	BWb#
READ	H	H	X	X
READ	H	L	H	H
WRITE Byte “a”	H	L	L	H
WRITE Byte “b”	H	L	H	L
WRITE All Bytes	H	L	L	L
WRITE All Bytes	L	X	X	X

PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x32/x36)

Function	GW#	BWE#	BWa#	BWb#	BWc#	BWd#
READ	H	H	X	X	X	X
READ	H	L	H	H	H	H
WRITE Byte “a”	H	L	L	H	H	H
WRITE All Bytes	H	L	L	L	L	L
WRITE All Bytes	L	X	X	X	X	X

NOTE: Using BWE# and BWa# through BWd#, any one or more bytes may be written.

TRUTH TABLE

OPERATION	ADDRESS USED	CE#	CE2#	CE2	ZZ	ADSP#	ADSC#	ADV#	WRITE#	OE#	CLK	DQ
Deselected Cycle, Power-Down	None	H	X	X	L	X	L	X	X	X	L-H	High-Z
Deselected Cycle, Power-Down	None	L	X	L	L	L	X	X	X	X	L-H	High-Z
Deselected Cycle, Power-Down	None	L	H	X	L	L	X	X	X	X	L-H	High-Z
Deselected Cycle, Power-Down	None	L	X	L	L	H	L	X	X	X	L-H	High-Z
Deselected Cycle, Power-Down	None	L	H	X	L	H	L	X	X	X	L-H	High-Z
SNOOZE MODE, Power-Down	None	X	X	X	H	X	X	X	X	X	X	High-Z
READ Cycle, Begin Burst	External	L	L	H	L	L	X	X	X	L	L-H	Q
READ Cycle, Begin Burst	External	L	L	H	L	L	X	X	X	H	L-H	High-Z
WRITE Cycle, Begin Burst	External	L	L	H	L	H	L	X	L	X	L-H	D
READ Cycle, Begin Burst	External	L	L	H	L	H	L	X	H	L	L-H	Q
READ Cycle, Begin Burst	External	L	L	H	L	H	L	X	H	H	L-H	High-Z
READ Cycle, Continue Burst	Next	X	X	X	L	H	H	L	H	L	L-H	Q
READ Cycle, Continue Burst	Next	X	X	X	L	H	H	L	H	H	L-H	High-Z
READ Cycle, Continue Burst	Next	H	X	X	L	X	H	L	H	L	L-H	Q
READ Cycle, Continue Burst	Next	H	X	X	L	X	H	L	H	H	L-H	High-Z
WRITE Cycle, Continue Burst	Next	X	X	X	L	H	H	L	L	X	L-H	D
WRITE Cycle, Continue Burst	Next	H	X	X	L	X	H	L	L	X	L-H	D
READ Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	H	L	L-H	Q
READ Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	H	H	L-H	High-Z
READ Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	H	L	L-H	Q
READ Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	H	H	L-H	High-Z
WRITE Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	L	X	L-H	D
WRITE Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	L	X	L-H	D

NOTE:
1. X means “Don’t Care.” # means active LOW. H means logic HIGH. L means logic LOW.
2. For WRITE#, L means any one or more byte write enable signals (BWa#, BWb#, BWc# or BWd#) and BWE# are LOW or GW# is LOW. WRITE# = H for all BWx#, BWE#, GW# HIGH.
3. BWa# enables WRITEs to DQa pins, DQPa. BWb# enables WRITEs to DQb pins, DQPb. BWc# enables WRITEs to DQc pins, DQPc. BWd# enables WRITEs to DQd pins, DQPd. DQPa and DQPb are only available on the x18 and x36 versions. DQPc and DQPd are only available on the x36 version.
4. All inputs except OE# and ZZ must meet setup and hold times around the rising edge (LOW to HIGH) of CLK.
5. Wait states are inserted by suspending burst.
6. For a WRITE operation following a READ operation, OE# must be HIGH before the input data setup time and held HIGH throughout the input data hold time.
7. This device contains circuitry that will ensure the outputs will be in High-Z during power-up.
8. ADSP# LOW always initiates an internal READ at the L-H edge of CLK. A WRITE is performed by setting one or more byte write enable signals and BWE# LOW or GW# LOW for the subsequent L-H edge of CLK. Refer to WRITE timing diagram for clarification.

ABSOLUTE MAXIMUM RATINGS*

Voltage on V_{DD} Supply Relative to V_{SS} ..... -0.5V to +4.6V
V_{IN} ..... -0.5V to V_{DD} + 0.5V
Storage Temperature (plastic)..... -55°C to +150°C
Junction Temperature** ..... +150°C
Short Circuit Output Current 100mA

*Stresses greater than those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

**Maximum junction temperature depends upon package type, cycle time, loading, ambient temperature and airflow. See Micron Technical Note TN-05-14 for more information.

DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

(0°C ≤ T_A ≤ 70°C; V_{DD} = +3.3V +0.3V/-0.165V unless otherwise noted)

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Input High (Logic 1) Voltage		V_{IH}	2.0	V_{DD} + 0.3	V	1, 2
Input Low (Logic 0) Voltage		V_{IL}	-0.3	0.8	V	1, 2
Input Leakage Current	0V ≤ V_{IN} ≤ V_{DD}	I_{LI}	-1	1	µA	3
Output Leakage Current	Output(s) disabled, 0V ≤ V_{IN} ≤ V_{DD}	I_{LO}	-1	1	µA	
Output High Voltage	I_{OH} = -4.0mA	V_{OH}	2.4		V	1, 4
Output Low Voltage	I_{OL} = 8.0mA	V_{OL}		0.4	V	1, 4
Supply Voltage		V_{DD}	3.135	3.6	V	1

NOTE:
1. All voltages referenced to V_{SS} (GND).
2. Overshoot: V_{IH} ≤ +4.6V for t ≤ $^tKC/2$ for I ≤ 20mA
   Undershoot: V_{IL} ≥ -0.7V for t ≤ $^tKC/2$ for I ≤ 20mA
   Power-up: V_{IH} ≤ +3.6V and V_{DD} ≤ 3.135V for t ≤ 200ms
3. MODE pin has an internal pull-up, and input leakage = ±10µA.
4. The load used for V_{OH}, V_{OL} testing is shown in Figure 2. AC load current is higher than the shown DC values. AC I/O curves are available upon request.

DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

($0°C \le T_A \le 70°C$; V_{DD} = +3.3V +0.3V/-0.165V unless otherwise noted)

				MAX					
DESCRIPTION	**CONDITIONS**	**SYM**	**TYP**	**-8.5**	**-9**	**-10**	**-11**	**UNITS**	**NOTES**
Power Supply Current: Operating	Device selected; All inputs ≤ V_{IL} or ≥ V_{IH}; Cycle time ≥ ^tKC MIN; V_{DD} = MAX; Outputs open	I_{DD}	100	250	250	200	200	mA	1, 2, 3
Power Supply Current: Idle	Device selected; V_{DD} = MAX; ADSC#, ADSP#, ADV#, GW#, BWx# ≥ V_{IH}; All inputs ≤ V_{SS} + 0.2 or ≥ V_{DD} - 0.2; Cycle time ≥ ^tKC MIN; Outputs open	I_{DD1}	18	75	75	60	60	mA	1, 2, 3
CMOS Standby	Device deselected; V_{DD} = MAX; All inputs ≤ V_{SS} + 0.2 or ≥ V_{DD} - 0.2; All inputs static; CLK frequency = 0	I_{SB2}	0.5	10	10	10	10	mA	2, 3
TTL Standby	Device deselected; V_{DD} = MAX; All inputs ≤ V_{IL} or ≥ V_{IH}; All inputs static; CLK frequency = 0	I_{SB3}	15	25	25	25	25	mA	2, 3
Clock Running	Device deselected; V_{DD} = MAX; All inputs ≤ V_{SS} + 0.2 or ≥ V_{DD} - 0.2; Cycle time ≥ ^tKC MIN	I_{SB4}	18	75	75	60	60	mA	2, 3

CAPACITANCE

DESCRIPTION	**CONDITIONS**	**SYMBOL**	**TYP**	**MAX**	**UNITS**	**NOTES**
Control Input Capacitance	T_A = 25°C; f = 1 MHz	C_I	3	4	pF	4
Input/Output Capacitance (DQ)	V_{DD} = 3.3V	C_O	4	5	pF	4
Address Capacitance		C_A	3	3.5	pF	4
Clock Capacitance		C_{CK}	2.5	3	pF	4

THERMAL RESISTANCE

DESCRIPTION	**CONDITIONS**	**SYMBOL**	**TQFP TYP**	**UNITS**	**NOTES**
Thermal Resistance (Junction to Ambient)	Still air, soldered on 4.25 x 1.125 inch, 4-layer printed circuit board	θ_{JA}	28	°C/W	4
Thermal Resistance (Junction to Case)		θ_{JC}	4	°C/W	4

NOTE:
1. I_{DD} is specified with no output current and increases with faster cycle times. $I_{DD}Q$ increases with faster cycle times and greater output loading.
2. "Device deselected" means device is in power-down mode as defined in the truth table. "Device selected" means device is active (not in power-down mode).
3. Typical values are measured at 3.3V, 25°C and 15ns cycle time.
4. This parameter is sampled.

ELECTRICAL CHARACTERISTICS AND RECOMMENDED AC OPERATING CONDITIONS

(Note 1) (0°C ≤ T_A ≤ 70°C; V_{DD} = +3.3V +0.3V/-0.165V)

DESCRIPTION	SYMBOL	-8.5		-9		-10		-11		UNITS	NOTES
		MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX		
Clock											
Clock cycle time	^tKC	12		12		15		15		ns	
Clock frequency	^fKF		83		83		66		66	MHz	
Clock HIGH time	^tKH	4		4		5		5		ns	
Clock LOW time	^tKL	4		4		5		5		ns	
Output Times											
Clock to output valid	^tKQ		8.5		9		10		11	ns	
Clock to output invalid	^tKQX	3		3		3		3		ns	
Clock to output in Low-Z	^tKQLZ	4		4		4		4		ns	2, 3, 4
Clock to output in High-Z	^tKQHZ		5		5		5		5	ns	2, 3, 4
OE# to output valid	^tOEQ		5		5		5		5	ns	5
OE# to output in Low-Z	^tOELZ	0		0		0		0		ns	2, 3, 4
OE# to output in High-Z	^tOEHZ		5		5		5		5	ns	2, 3, 4
Setup Times											
Address	^tAS	2.5		2.5		2.5		2.5		ns	6, 7
Address status (ADSC#, ADSP#)	^tADSS	2.5		2.5		2.5		2.5		ns	6, 7
Address advance (ADV#)	^tAAS	2.5		2.5		2.5		2.5		ns	6, 7
Byte write enables (BWa#-BWd#, GW#, BWE#)	^tWS	2.5		2.5		2.5		2.5		ns	6, 7
Data-in	^tDS	2.5		2.5		2.5		2.5		ns	6, 7
Chip enable (CE#)	^tCES	2.5		2.5		2.5		2.5		ns	6, 7
Hold Times											
Address	^tAH	0.5		0.5		0.5		0.5		ns	6, 7
Address status (ADSC#, ADSP#)	^tADSH	0.5		0.5		0.5		0.5		ns	6, 7
Address advance (ADV#)	^tAAH	0.5		0.5		0.5		0.5		ns	6, 7
Byte write enables (BWa#-BWd#, GW#, BWE#)	^tWH	0.5		0.5		0.5		0.5		ns	6, 7
Data-in	^tDH	0.5		0.5		0.5		0.5		ns	6, 7
Chip enable (CE#)	^tCEH	0.5		0.5		0.5		0.5		ns	6, 7

NOTE:
1. Test conditions as specified with the output loading as shown in Figure 1 unless otherwise noted.
2. This parameter is sampled.
3. This parameter is measured with output load as shown in Figure 2.
4. Refer to Technical Note TN-58-09, “Synchronous SRAM Bus Contention Design Considerations,” for a more thorough discussion on these parameters.
5. OE# is a “Don’t Care” when a byte write enable is sampled LOW.
6. A WRITE cycle is defined by at least one byte write enable LOW and ADSP# HIGH for the required setup and hold times. A READ cycle is defined by all byte write enables HIGH and ADSC# or ADV# LOW or ADSP# LOW for the required setup and hold times.
7. This is a synchronous device. All addresses must meet the specified setup and hold times for all rising edges of CLK when either ADSP# or ADSC# is LOW and chip enabled. All other synchronous inputs must meet the setup and hold times with stable logic levels for all rising edges of clock (CLK) when the chip is enabled. Chip enable must be valid at each rising edge of CLK when either ADSP# or ADSC# is LOW to remain enabled.

AC TEST CONDITIONS

Input pulse levels	V_{SS} to 3.0V
Input rise and fall times	1ns
Input timing reference levels	1.5V
Output reference levels	1.5V
Output load	See Figures 1 and 2

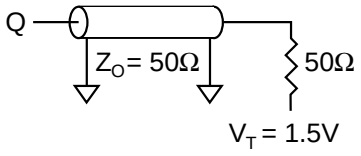


Figure 1
OUTPUT LOAD EQUIVALENT

LOAD DERATING CURVES

Micron 64K x 18, 32K x 32 and 32K x 36 SyncBurst SRAM timing is dependent upon the capacitive loading on the outputs.

Consult the factory for copies of I/O current versus voltage curves.

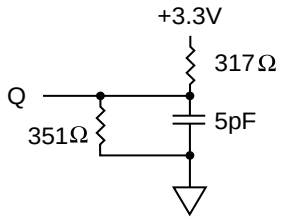


Figure 2
OUTPUT LOAD EQUIVALENT

SNOOZE MODE

SNOOZE MODE is a low-current, "power-down" mode in which the device is deselected and current is reduced to I_{SB2Z}. The duration of SNOOZE MODE is dictated by the length of time the ZZ pin is in a HIGH state. After the device enters SNOOZE MODE, all inputs except ZZ become gated inputs and are ignored.

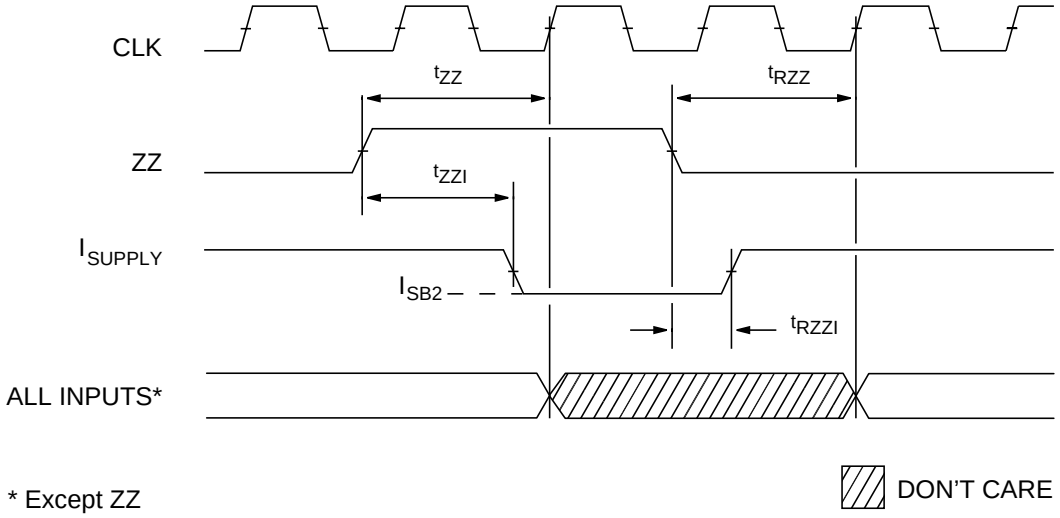
The ZZ pin (pin 64) is an asynchronous, active HIGH input that causes the device to enter SNOOZE MODE. When the ZZ pin becomes a logic HIGH, I_{SB2Z} is guaranteed after the setup time ^{t}ZZ is met. Any READ or WRITE operation pending when the device enters SNOOZE MODE is not guaranteed to complete successfully. Therefore, SNOOZE MODE must not be initiated until valid pending operations are completed.

SNOOZE MODE ELECTRICAL CHARACTERISTICS

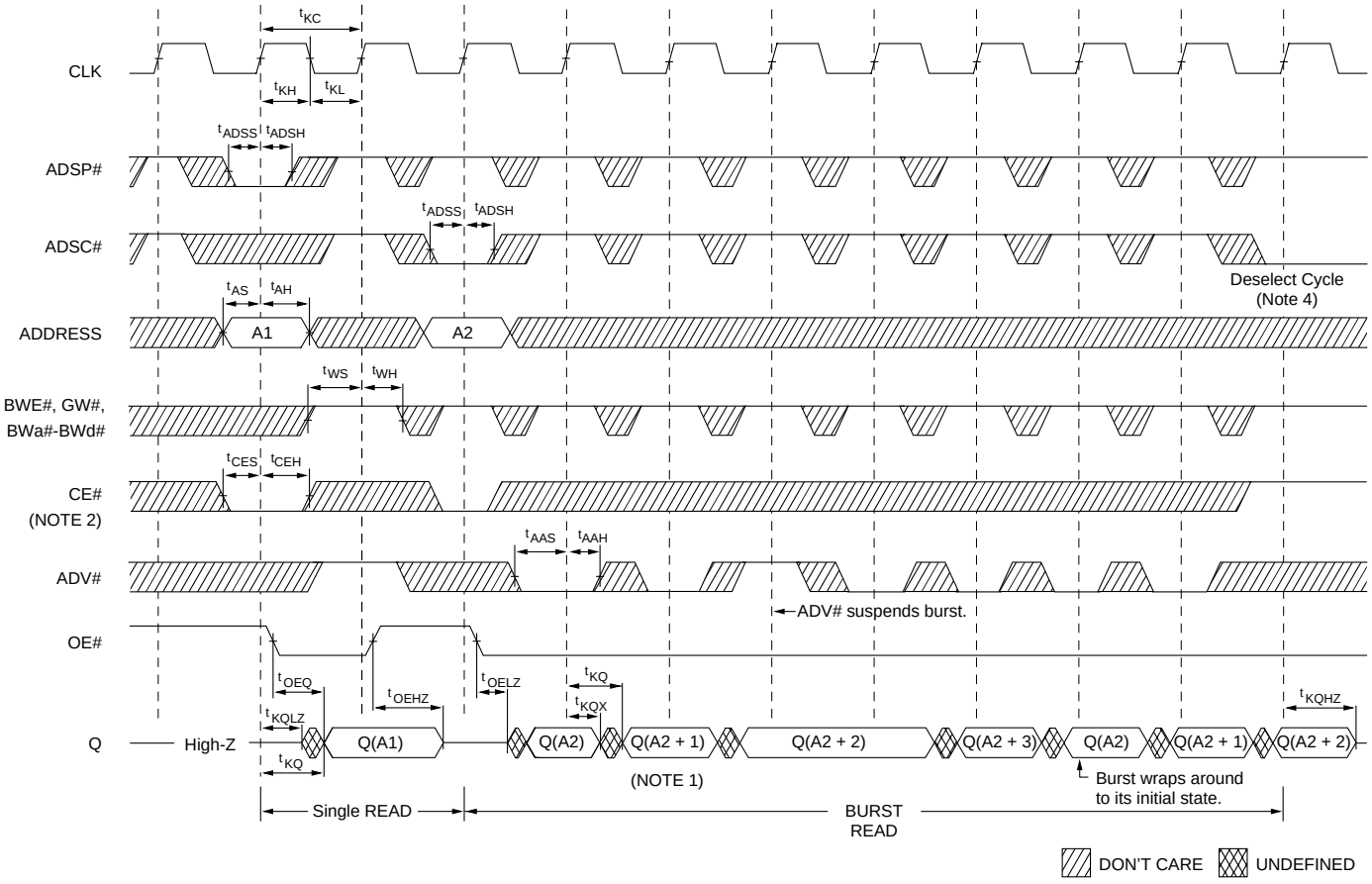
DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Current during SNOOZE MODE	$ZZ \geq V_{IH}$	I_{SB2Z}		10	mA	
ZZ active to input ignored		^{t}ZZ		^{t}KC	ns	1
ZZ inactive to input sampled		^{t}RZZ	^{t}KC		ns	1
ZZ active to snooze current		^{t}ZZI		^{t}KC	ns	1
ZZ inactive to exit snooze current		$^{t}RZZI$	0		ns	1

NOTE: 1. This parameter is sampled.

SNOOZE MODE WAVEFORM



READ TIMING



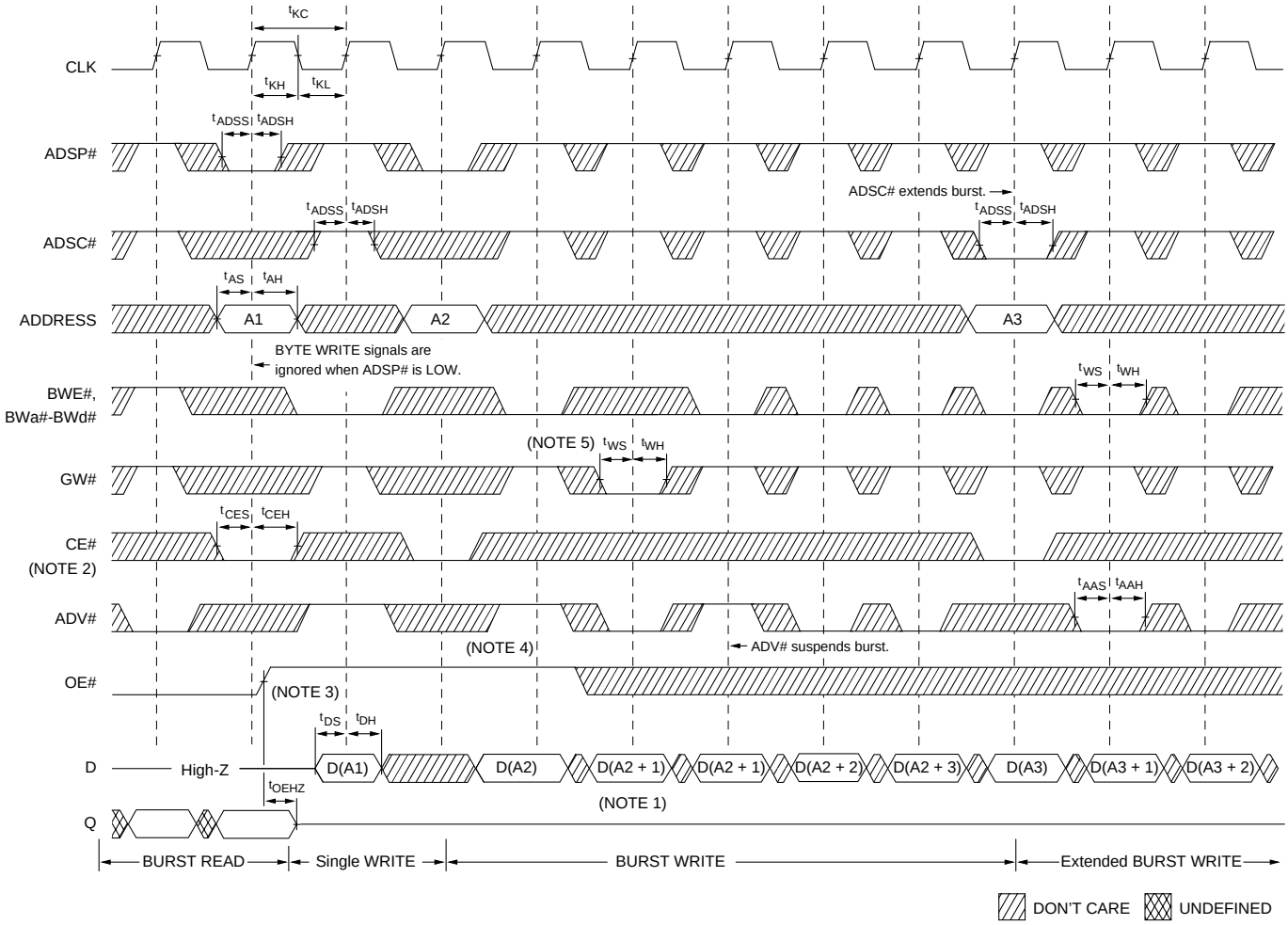
READ TIMING PARAMETERS

	-8.5		-9		-10		-11		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tKC	12		12		15		15		ns
fKF		83		83		66		66	MHz
tKH	4		4		5		5		ns
tKL	4		4		5		5		ns
tKQ		8.5		9		10		11	ns
tKQX	3		3		3		3		ns
tKQLZ	4		4		4		4		ns
tKQHZ		5		5		5		5	ns
tOEQ		5		5		5		5	ns
tOELZ	0		0		0		0		ns
tOEHZ		5		5		5		5	ns

	-8.5		-9		-10		-11		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tAS	2.5		2.5		2.5		2.5		ns
tADSS	2.5		2.5		2.5		2.5		ns
tAAS	2.5		2.5		2.5		2.5		ns
tWS	2.5		2.5		2.5		2.5		ns
tCES	2.5		2.5		2.5		2.5		ns
tAH	0.5		0.5		0.5		0.5		ns
tADSH	0.5		0.5		0.5		0.5		ns
tAAH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
tCEH	0.5		0.5		0.5		0.5		ns

NOTE: 1. Q(A2) refers to output from address A2. Q(A2 + 1) refers to output from the next internal burst address following A2.
2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
3. Timing is shown assuming that the device was not enabled before entering into this sequence.
4. Outputs are disabled tKQHZ after deselect.

WRITE TIMING



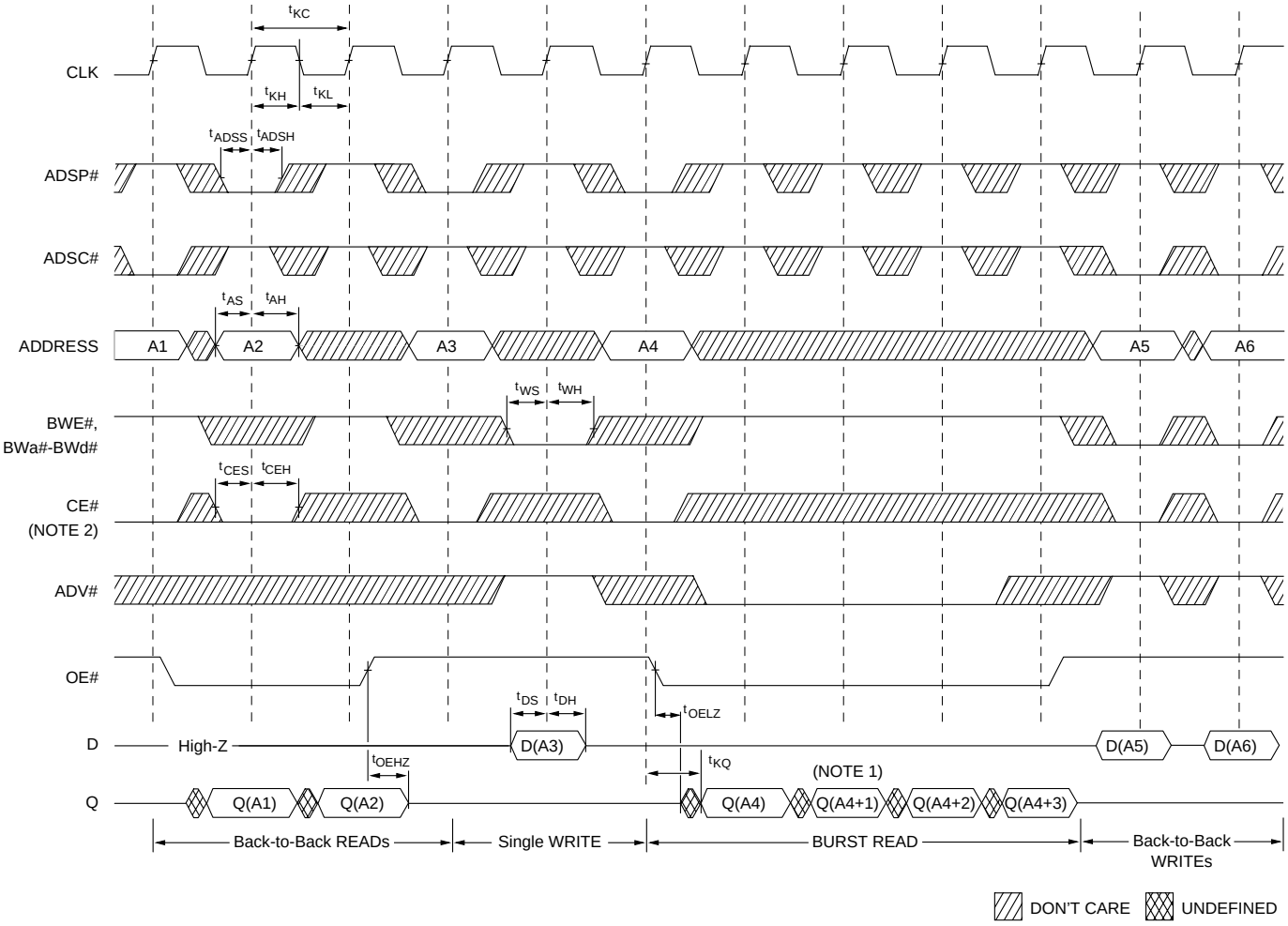
WRITE TIMING PARAMETERS

	-8.5		-9		-10		-11		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tKC	12		12		15		15		ns
fKF		83		83		66		66	MHz
tKH	4		4		5		5		ns
tKL	4		4		5		5		ns
tOEHZ		5		5		5		5	ns
tAS	2.5		2.5		2.5		2.5		ns
tADSS	2.5		2.5		2.5		2.5		ns
tAAS	2.5		2.5		2.5		2.5		ns
tWS	2.5		2.5		2.5		2.5		ns

	-8.5		-9		-10		-11		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tDS	2.5		2.5		2.5		2.5		ns
tCES	2.5		2.5		2.5		2.5		ns
tAH	0.5		0.5		0.5		0.5		ns
tADSH	0.5		0.5		0.5		0.5		ns
tAAH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
tDH	0.5		0.5		0.5		0.5		ns
tCEH	0.5		0.5		0.5		0.5		ns

NOTE:
1. D(A2) refers to output from address A2. D(A2 + 1) refers to output from the next internal burst address following A2.
2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
3. OE# must be HIGH before the input data setup and held HIGH throughout the data hold time. This prevents input/output data contention for the time period prior to the byte write enable inputs being sampled.
4. ADV# must be HIGH to permit a WRITE to the loaded address.
5. Full-width WRITE can be initiated by GW# LOW; or by GW# HIGH, BWE# LOW and BWa#-BWb# LOW for x18 device; or GW# HIGH, BWE# LOW and BWa#-BWd# LOW for x32 and x36 devices.

READ/WRITE TIMING



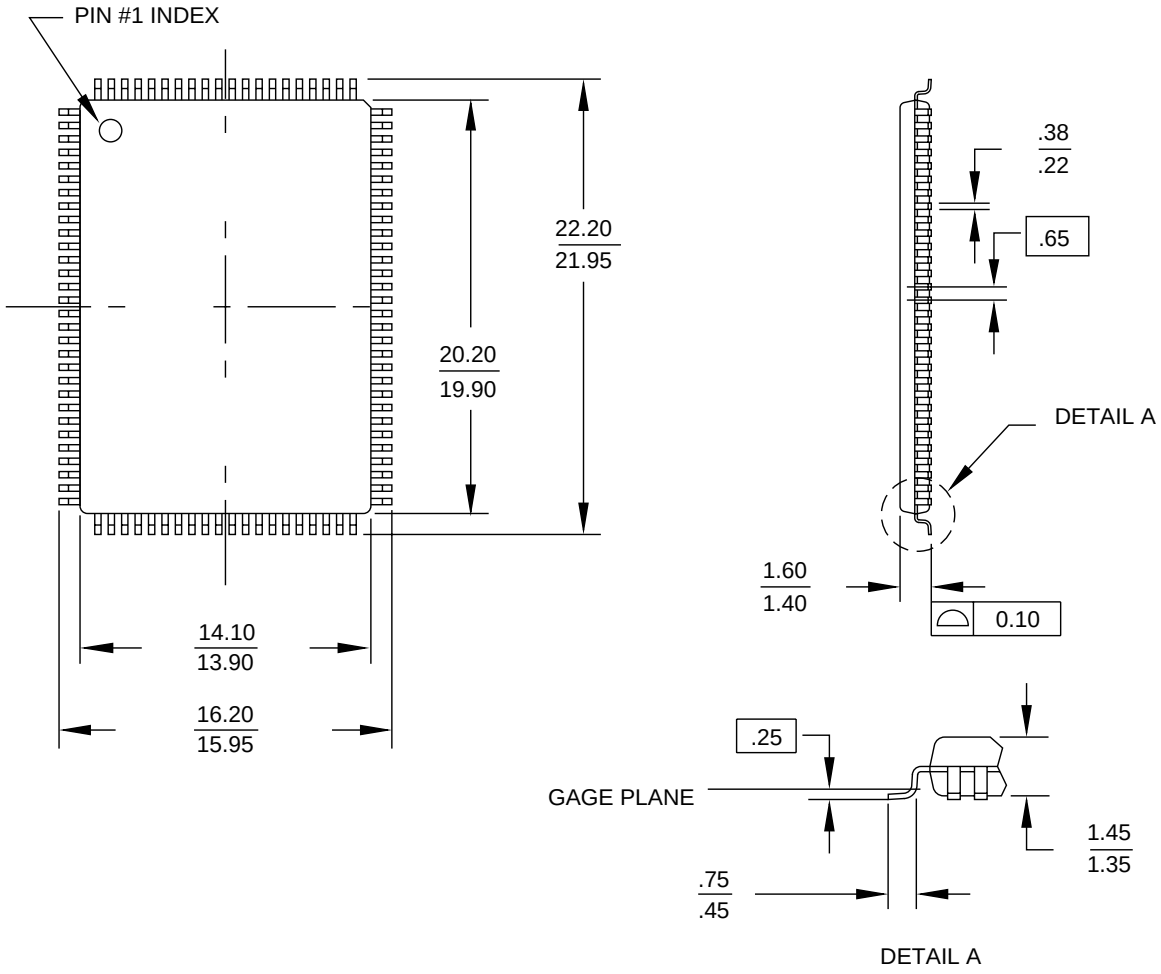
READ/WRITE TIMING PARAMETERS

	-8.5		-9		-10		-11		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tKC	12		12		15		15		ns
fKF		83		83		66		66	MHz
tKH	4		4		5		5		ns
tKL	4		4		5		5		ns
tKQ		8.5		9		10		11	ns
tOELZ	0		0		0		0		ns
tOEHZ		5		5		5		5	ns
tAS	2.5		2.5		2.5		2.5		ns
tADSS	2.5		2.5		2.5		2.5		ns

	-8.5		-9		-10		-11		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tWS	2.5		2.5		2.5		2.5		ns
tDS	2.5		2.5		2.5		2.5		ns
tCES	2.5		2.5		2.5		2.5		ns
tAH	0.5		0.5		0.5		0.5		ns
tADSH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
tDH	0.5		0.5		0.5		0.5		ns
tCEH	0.5		0.5		0.5		0.5		ns

NOTE: 1. Q(A4) refers to output from address A4. Q(A4 + 1) refers to output from the next internal burst address following A4.
2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
3. The data bus (Q) remains in High-Z following a WRITE cycle unless an ADSP#, ADSC# or ADV# cycle is performed.
4. GW# is HIGH.
5. Back-to-back READs may be controlled by either ADSP# or ADSC#.

100-PIN PLASTIC TQFP (JEDEC LQFP)



NOTE: 1. All dimensions in millimeters $\frac{\text{MAX}}{\text{MIN}}$ or typical where noted.

2. Package width and length do not include mold protrusion; allowable mold protrusion is .01" per side.

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